

Judging Single-Page Reference Sheet

Not all award criteria may be listed. For full award descriptions, please refer to the **Guide to Judging**. Awards are not in any order of precedence.

<p>DESIGN AWARD</p> <ul style="list-style-type: none"> ● Be at or near the top of Engineering Notebook Rubric rankings ● Exhibit a high-quality team interview ● Team demonstrates effective management of time, personnel, and resources ● Team Interview demonstrates their ability to explain their robot design and game strategy 	<p>EXCELLENCE AWARD</p> <ul style="list-style-type: none"> ● All Design Award criteria, plus: ● Be ranked in the top 40% of teams in Qualification Rankings, overall Robot Skills Rankings, and Autonomous Coding Skills Challenge Rankings ● Be a candidate in consideration for other Judged Awards 	<p>INNOVATE AWARD</p> <ul style="list-style-type: none"> ● Recognizes an effective and well-documented design process for some aspect of the team's design ● Teams will identify a section or pages in their notebook where this aspect can be found so judges follow its development ● The team who earns the Innovate Award should be among the top contenders for the Design Award 	<p>JUDGES AWARD</p> <ul style="list-style-type: none"> ● Earned by a team that distinguishes themselves in some way that may not fit in other award categories ● Team displays special attributes, exemplary effort, and perseverance at the event ● Team overcomes an obstacle or challenge and achieves a goal or special accomplishment
<p>THINK AWARD</p> <ul style="list-style-type: none"> ● Recognizes the most effective and consistent use of coding techniques and programming design solutions to solve the game challenge 	<p>AMAZE AWARD</p> <ul style="list-style-type: none"> ● Recognizes a consistently high-performing and competitive robot 	<p>BUILD AWARD</p> <ul style="list-style-type: none"> ● Recognizes a well constructed robot that is built with high attention to detail to hold up to the rigors of competition 	<p>CREATE AWARD</p> <ul style="list-style-type: none"> ● Recognizes a creative engineering design solution to one or more of the challenges of the competition
<p>ENERGY AWARD</p> <ul style="list-style-type: none"> ● Recognizes outstanding enthusiasm and excitement at the event 	<p>INSPIRE AWARD</p> <ul style="list-style-type: none"> ● Recognizes passion for the competition and positivity at the event 	<p>SPORTSMANSHIP AWARD</p> <ul style="list-style-type: none"> ● Recognizes a high degree of good sportsmanship, helpfulness, and positive attitude both on and off the competition field 	

<p>INTERVIEW CHECKLIST</p> <ul style="list-style-type: none"> □ Record team number on interview notes. □ Keep track of time – your Judge Advisor will give guidance as to the event schedule. □ Take notes on each team. □ Be mindful of your environment. Do not leave notes unattended or discuss teams where others could hear. □ Wish team success and thank them for the interview. □ Away from the team, briefly discuss interview with Judge group & fill out the Team Interview Notes sheet. 	<p>INTERVIEW TIPS</p> <ul style="list-style-type: none"> □ Ask teams if they have an upcoming match before you start your interview. If yes, interview them later. Matches will not be delayed or replayed if teams miss the match due to an interview. □ Ask if all team members are present before starting the interview. □ Take picture of robot, and be sure team number is shown (optional). □ If you have trouble finding a team, check the match schedule and find them as they leave a match.
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