

	MATCH NUMBER					
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SCOREKEEPER						
REFEREE INITIALS						
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CONNECTED PINS	CONNECTED BEAMS	2-COLOR STACKS	3-COLOR STACKS
STACKS PLACED IN MATCHING GOAL OR CONNECTED TO BEAM	STACKS CONNECTED TO STANDOFF GOAL	CLEARED STARTING PINS	ROBOTS CONTACTING 2+ SCORING OBJECTS AT END OF MATCH
MATCH STOP TIME (ONL	Y FOR FINALS TIEBREAKER):		
DQ REASON  MATCH  COMPETITION  MIX & MATCH  CONNECTED PINS	NO SHOW DQ  SCOREKEEPER REFEREE INITIALS  CONNECTED BEAMS	DQ REASON  2-COLOR STACKS	NO SHOW DQ  REC FOUNDATION  3-COLOR STACKS
STACKS PLACED IN MATCHING GOAL OR CONNECTED TO BEAM	STACKS CONNECTED TO STANDOFF GOAL	CLEARED STARTING PINS	ROBOTS CONTACTING 2+ SCORING OBJECTS AT END OF MATCH
MATCH STOP TIME (ONL	Y FOR FINALS TIEBREAKER):		
TEAM 1	No show	TEAM 2	
DQ REASON	<u></u>	DQ REASON	